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TYLER MITCHELL &
GDAL DEVELOPERS

GEOSPATIAL POWER TOOLS

GDAL RASTER & VECTOR COMMANDS

"FIRST LOOK" PREVIEW EDITION

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Book Layout

This book is laid out to help you find the information you need as quickly as possible. It is broken into several major parts, each of which have several chapters by topic or command:

- I. **Getting Started:** GDAL intro and sample data setup
- II. **Common Task Workflows & Examples**
- III. **GDAL Raster Utilities:** Syntax of all commands
- IV. **OGR Vector Utilities:** Syntax of all commands
- V. **PROJ.4 Projection Utilities**
- VI. **OGR SQL**
- VII. **CSV File & VRT XML Formats**
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- IX. **Appendix 2 - Data Format Listings**

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Part II

Common Task Workflows & Examples

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Common Tasks

This part of the book is specifically designed to help you get up and running with the **Geospatial Power Tools** that are part of the GDAL/OGR toolkit.

There are common tasks that every data manager, analyst, and digital mapmaker has had to deal with and you'll learn most of them... right here, right now!

In the first part of the book we pointed to some sample data that can be used to follow along precisely with the examples illustrated in this part. The latter parts of the book (GDAL and OGR utility syntax parts) do not always follow the same examples or datasets, so if you want some consistent examples, follow along in this part.

Let's get started...

The remainder of this chapter presents various examples from the GDAL/OGR command line utilities. They are organised by the general type of command and give particular focus on the various options of the commands.

Each of the examples that follow uses the datasets downloaded in the previous section. In some cases, they may be converted/transformed and then used again later. If the original filename, used above, is not referenced in an example below, then we will provide a link back to the process where the new file was created. If you

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are reading this as an ebook, simply do a text search for the new filename.

4

Report Raster Information - gdalinfo

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The two main applications for reporting information about your geographic datasets are: `gdalinfo` for rasters, and `ogrinfo` for vector data. This chapter reviews various ways of using the `gdalinfo` command and its options.

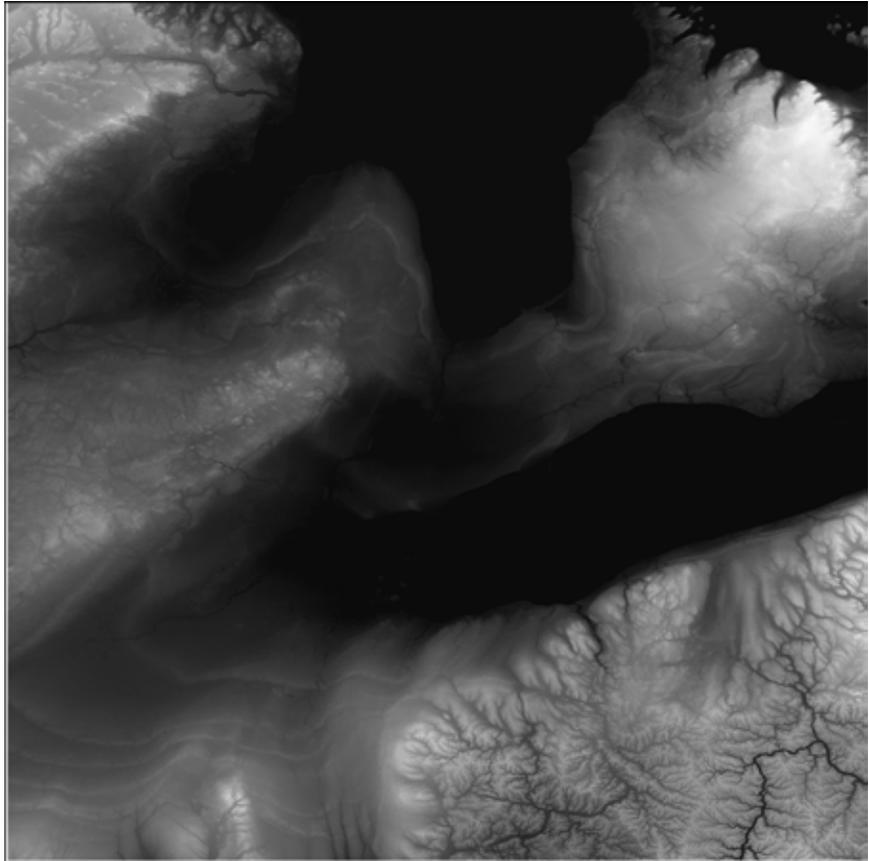
The SRTM data sample described in the Sample Data chapter is used for these examples and an overview is shown in Figure 4.1, on the following page.

List Supported Raster Formats

Run the `gdalinfo` command with the `--formats` option to see a list of the raster data formats that your version of GDAL/OGR sup-

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Figure 4.1: Shaded elevation of the SRTM input data



ports. The result also shows whether the format can be used for read and/or write:

```
gdalinfo --formats
```

```
Supported Formats:
```

```
VRT (rw+v): Virtual Raster  
GTiff (rw+v): GeoTIFF  
NITF (rw+v): National Imagery Transmission Format  
RPFTOC (rov): Raster Product Format TOC format  
HFA (rw+v): Erdas Imagine Images (.img)  
SAR_CEOS (rov): CEOS SAR Image  
...
```

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List raster/image file details

The most basic use of the command takes just an input raster file-name and lists basic details about the file, in this case an SRTM GeoTIFF format data file:

```
gdalinfo srtm_20_04.tif

Driver: GTiff/GeoTIFF
Files: srtm_20_04.tif
       srtm_20_04.tfw
Size is 6001, 6001
Coordinate System is:
GEOGCS["WGS 84",
  DATUM["WGS_1984",
    SPHEROID["WGS 84",6378137,298.257223563,
      AUTHORITY["EPSG","7030"]],
    AUTHORITY["EPSG","6326"]],
  PRIMEM["Greenwich",0],
  UNIT["degree",0.0174532925199433],
  AUTHORITY["EPSG","4326"]]
Origin = (-85.000416545604821,45.000416884586059)
Pixel Size = (0.000833333333333,-0.000833333333333)
Metadata:
  AREA_OR_POINT=Area
Image Structure Metadata:
  INTERLEAVE=BAND
Corner Coordinates:
Upper Left  ( -85.0004165,  45.0004169) ( 85d 0' 1.50"W, 45d 0' 1.50"N)
Lower Left  ( -85.0004165,  39.9995836) ( 85d 0' 1.50"W, 39d59'58.50"N)
Upper Right ( -79.9995832,  45.0004169) ( 79d59'58.50"W, 45d 0' 1.50"N)
Lower Right ( -79.9995832,  39.9995836) ( 79d59'58.50"W, 39d59'58.50"N)
Center      ( -82.4999999,  42.5000002) ( 82d30' 0.00"W, 42d30' 0.00"N)
Band 1 Block=6001x1 Type=Int16, ColorInterp=Gray
  NoData Value=-32768
```

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Compute Min/Max Band Values

Compute the **min/max** values for each band (only one band in this example) by adding the `-mm` option:

```
gdalinfo -mm srtm_20_04.tif
```

```
...
```

```
Band 1 Block=6001x1 Type=Int16, ColorInterp=Gray
```

```
  Computed Min/Max=101.000,548.000
```

```
  NoData Value=-32768
```

```
...
```

Compute Band Value Statistics

Compute all available **stats** for each band, by adding the `-stats` option. This reports the min, max, mean and standard deviation values:

```
gdalinfo -stats srtm_20_04.tif
```

```
...
```

```
Band 1 Block=6001x1 Type=Int16, ColorInterp=Gray
```

```
  Minimum=101.000, Maximum=548.000, Mean=257.365, StdDev=75.1
```

```
  NoData Value=-32768
```

```
  Metadata:
```

```
    STATISTICS_MINIMUM=101
```

```
    STATISTICS_MAXIMUM=548
```

```
    STATISTICS_MEAN=257.36499304773
```

```
    STATISTICS_STDDEV=75.192928843701
```

Compute Histogram for Bands

Compute the **histogram** for each band, by adding the `-hist` option to the command:

```
gdalinfo -hist srtm_20_04.tif
```

```
...
```

```
Band 1 Block=6001x1 Type=Int16, ColorInterp=Gray
```

```
  256 buckets from 154.254 to 537.746:
```

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```
466 100 58 112 49 133 ... 609 222 280 265
```

```
NoData Value=-32768
```

```
...
```

This calculation does a couple things at the same time. First it finds the min and max value (154/537) and then subdivides that range into 256 *buckets* or slices of ranges. Each number reported in the output represents one of those buckets.

Then, the amount of times a pixel value falls into each bucket is counted and is reported back: (466, 100, 58, ... 280, 265).

Portions of this histogram are rendered in this graph.

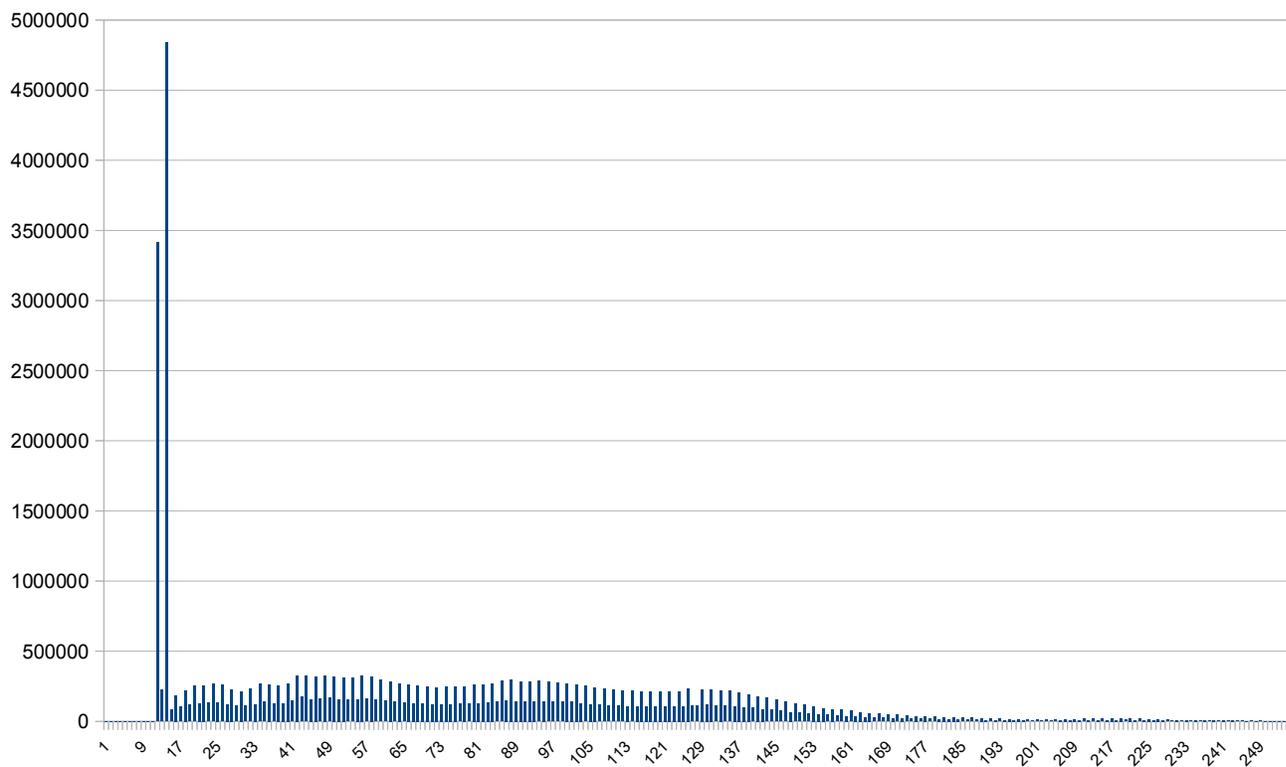


Figure 4.2: Histogram with 256 buckets and pixel counts

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Web Services - Retrieving Vectors (WFS)

These features require GDAL [v1.8+].

OGR utilities are able to interact with online web mapping servers that publish their vector data using the WFS protocol. There is much that can be done, including transactional WFS, but these examples are meant only to get you going. See the online documentation for the OGR WFS driver for more details.²³

²³ OGR WFS: http://loc8.cc/ogr_wfs

Using ogrinfo to Get Capabilities of a WFS

There are three components in a WFS request to consider; here is a simple example that returns the layers in typical ogrinfo style:

```
ogrinfo -ro WFS:http://www2.dmsolutions.ca/cgi-bin/mswfs_gmap

INFO: Open of 'WFS:http://www2.dmsolutions.ca/cgi-bin/mswfs_gmap'
      using driver 'WFS' successful.
1: park
2: popplace
```

The `-ro` option opens the connection as read-only to prevent `ogrinfo` from trying to open it in read/write mode. For the purposes of this

demo, it just keeps OGR from giving an ERROR when it tests to see if it's an editable data source.

The second thing to notice is the `WFS:` prefix which this tells OGR the type of data source we are connecting to.²⁴

²⁴ Using a data source prefix forces OGR to use a particular driver to open a file. This approach can be especially useful if the filename of a data source may not follow normal naming conventions - e.g. a CSV file with a non `.csv` extension.

The third element in this example is the URL to the WFS. WFS URLs are often more complicated than our example, but one rule of thumb for GeoServer-based WFS URLs is that they often take the form of:

```
http://localhost:8080/geoserver/wfs
```

Similar to all `ogrinfo` commands, you can retrieve more information by providing layer names, filters and more. Those examples are provided elsewhere in the `ogrinfo` sections of this book.

There is one additional command that is worth knowing for the OGR WFS driver. Those who are used to working with WFS/WMS, etc. are familiar with using `GetCapabilities` requests to get detailed service information. This includes more than just layer names, but a full response according the WFS specification.

To retrieve a full `GetCapabilities` document, there is a hidden layer name you can provide that will output all the details (URL shortened for readability):

```
ogrinfo -ro WFS:http://www.../mswfs_gmap WFSGetCapabilities
```

```
INFO: Open of 'WFS:http://www2.dmsolutions.ca/cgi-bin/mswfs_gmap'
      using driver 'WFS' successful.
```

```
Layer name: WFSGetCapabilities
Geometry: None
Feature Count: 1
Layer SRS WKT:
(unknown)
content: String (0.0)
OGRFeature(WFSGetCapabilities):0
```

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```
content (String) = <?xml version="1.0" encoding="ISO-8859-1"?>
<wfs:WFS_Capabilities xmlns:gml="http://www.opengis.net/gml" ...
  <ows:ServiceIdentification>
    <ows:Title>GMap WMS Demo Server</ows:Title>
    <ows:Abstract/>
    <!--WARNING: Optional metadata "ows_abstract" was missing for ows:Abstract-->
    <!--WARNING: Optional metadata "ows_keywordlist" was missing for ows:KeywordList-->
    <ows:ServiceType codeSpace="OGC">OGC WFS</ows:ServiceType>
    <ows:ServiceTypeVersion>1.1.0</ows:ServiceTypeVersion>
    ...
```

Note that at the beginning of the response is the standard OGR output, so if you are planning to re-use the document, there is a little bit of cleaning required to remove those first ten or so header lines.

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Translate Rasters - gdal_translate

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GDAL is often best known for its ability to convert/translate between various **raster** data formats using the `gdal_translate` command. Along with this is the ability to define the coordinate systems, remove bands and adjust output size.[†]

[†] For converting between **vector** formats, use the `ogr2ogr` command in the following chapter.

The following examples use the raster data downloaded from the Natural Earth Data website described in the earlier Sample Data chapter and shown in Figure 8.1, on the following page.

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Figure 8.3: Subset of Natural Earth raster world map image

Convert an ASCII Grid / Text File to Raster File

Gridded text can be used as input into a GDAL raster.

In this case,²⁵ a grid refers to a *regularly* spaced set of coordinates and data values.

A basic text format of gridded data would look similar to the following, where each row represents a row in the raster and each column a column in the raster:

```
100 100 100 100 100
200 100 150 150 100
200 150 200 200 150
200 200 200 200 200
```

²⁵ There are at least two different formats for text-based grid files. The first is shown here, another (XYZ format) is shown in the next section, below.

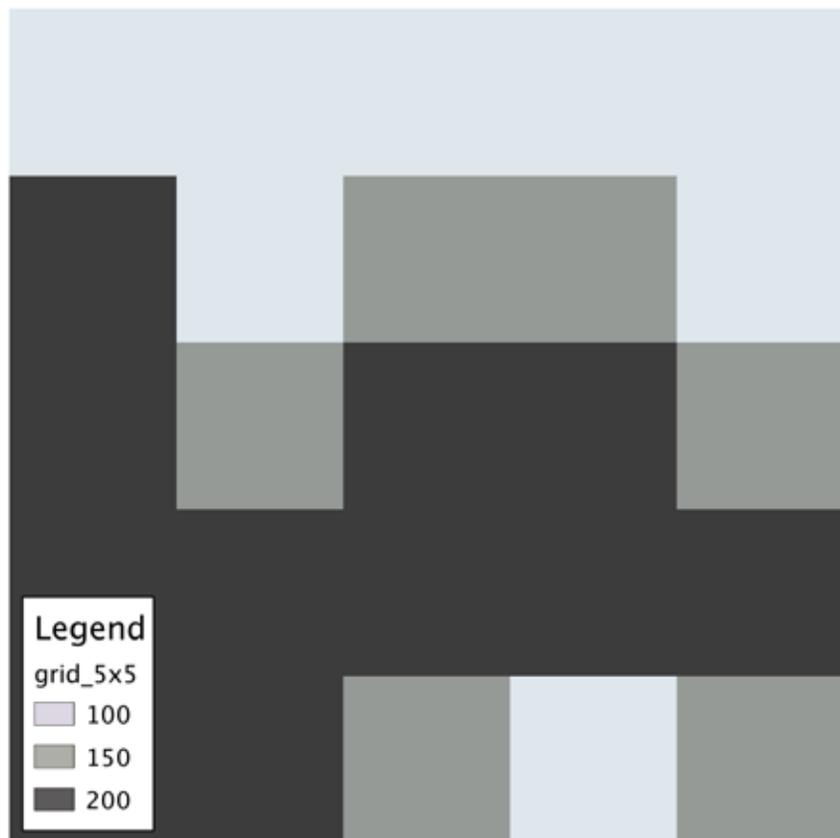
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```
200 200 150 100 150
```

This would represent a 5x5 grid. Notice there are no blank or missing values; if there were then this would not be a *regular* grid (more on *irregular* grids below).

Figure 8.4 shows what this 5x5 grid looks like when rendered with shades of grey assigned to each value above.

Figure 8.4: Example rendering of ASCII grid, 5x5 cells



In order for GDAL to read the above dataset, it needs a little more information added to the file. It needs to know the number of rows and columns, where they are positioned in space (lower left corner x and y coordinates) and cell/pixel size in units on the ground (i.e. metres, feet, degrees). Here is a sample header to add to the top of

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the grid text file:

```
ncols      5
nrows      5
xllcorner  -121
yllcorner   52
cellsize    1
100 100 100 100 100
200 100 150 150 100
200 150 200 200 150
200 200 200 200 200
200 200 150 100 150
```

The result covers an area of 5 by 5 degrees in size, with each cell being 1x1 degree.

The `gdalinfo` command can now easily read this and show what it thinks it is:

```
gdalinfo grid.txt

Driver: AAIGrid/Arc/Info ASCII Grid
Files: grid.txt
Size is 5, 5
Coordinate System is ''
Origin = (-121.00000000000000,57.00000000000000)
Pixel Size = (1.000000000000000,-1.000000000000000)
Corner Coordinates:
Upper Left  (-121.0000000,  57.0000000)
Lower Left  (-121.0000000,  52.0000000)
Upper Right (-116.0000000,  57.0000000)
Lower Right (-116.0000000,  52.0000000)
Center      (-118.5000000,  54.5000000)
Band 1 Block=5x1 Type=Int32, ColorInterp=Undefined
```

Now that we have added the header information to `grid.txt`, it can be converted to a raster. Specify the output format (`-of`) or leave it blank to assume the default GeoTIFF output format. This example uses GeoTIFF:

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Part III

GDAL Raster Utilities

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1

Application Groupings

Reporting

gdalinfo:

Report information about a file

gdal-config:

Get options required to build software using GDAL

gdallocationinfo:

Query raster at a location

Translate & Transform

gdal_translate:

Copy a raster file, with control of output format

gdal_rasterize:

Rasterize vectors into raster file

gdaltransform:

Transform coordinates

gdalmove.py:

Transform georeferencing of raster file in place (Python)

Adjust & Optimise

gdaladdo:

Add overviews to a file

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gdalwarp:

Warp an image into a new coordinate system

rgb2pct.py:

Convert a 24bit RGB image to 8bit paletted

pct2rgb.py:

Convert an 8bit paletted image to 24bit RGB

nearblack:

Convert nearly black/white borders to exact value

gdal_sieve.py:

Raster Sieve filter (Python)

Generate Data

gdaltindex:

Build a MapServer raster tileindex

gdalbuildvrt:

Build a VRT from a list of datasets

gdal_merge:

Build a quick mosaic from a set of images

gdal2tiles:

Create a TMS tile structure, KML and simple web viewer

gdal_retile.py:

Retiles a set of tiles and/or build tiled pyramid levels (Python)

gdal_grid:

Create raster from the scattered data

gdal_proximity.py:

Compute a raster proximity map (Python)

gdal_polygonize.py:

Generate polygons from raster (Python)

gdal_fillnodata.py:

Interpolate in nodata regions (Python)

2

gdalinfo

LISTS INFORMATION ABOUT A RASTER DATASET

Syntax

```
gdalinfo  [--help-general] [-mm] [-stats] [-approx_stats]
          [-hist] [-nogcp] [-nomd] [-norat] [-noct]
          [-checksum] [-mdd domain]* [-nofl]
          [-sd subdataset] [-proj4] datasetname
```

The `gdalinfo` program lists various information about a GDAL supported raster dataset.

-mm:

Force computation of the actual min/max values for each band in the dataset.

-stats:

Read and display image statistics. Force computation if no statistics are stored in an image.

-approx_stats:

Read and display image statistics. Force computation if no statistics are stored in an image. However, they may be computed based on overviews or a subset of all tiles. Useful if you are in a hurry and don't want precise stats.

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-hist:

Report histogram information for all bands.

-nogcp:

Suppress ground control points list printing. It may be useful for datasets with huge amount of GCPs, such as L1B AVHRR or HDF4 MODIS which contain thousands of ones.

-nomd:

Suppress metadata printing. Some datasets may contain a lot of metadata strings.

-norat:

Suppress printing of raster attribute table.

-noct:

Suppress printing of color table.

-checksum:

Force computation of the checksum for each band in the dataset.

-mdd domain:

Report metadata for the specified domain

-nofl: [v1.9+]

Only display the first file of the file list.

-sd subdataset: [v1.9+]

If the input dataset contains several subdatasets read and display a subdataset with specified number (starting from 1). This is an alternative of giving the full subdataset name.

-proj4: [v1.9+]

Report a PROJ.4 string corresponding to the file's coordinate system.

Results

The `gdalinfo` command will report all of the following (if known):

Format

- The format driver used to access the file

Size

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- Raster size (in pixels and lines)

³⁴ Open Geo. Consortium: <http://loc8.cc/ogc>

³⁵ Well-Known Text format: <http://loc8.cc/wkt>

Coordinate System

- The coordinate system for the file (in OGC³⁴ WKT³⁵)
- The geotransform associated with the file (rotational coefficients are currently not reported)
- Corner coordinates in georeferenced, and if possible lat/long based on the full geotransform (but not GCPs)
- Ground control points (GCPs)

Metadata

- File wide (including subdatasets) metadata.

Band Information

- Band data types
- Band color interpretations
- Band block size
- Band descriptions
- Band min/max values (internally known and possibly computed)
- Band checksum (if computation asked)
- Band NODATA value
- Band overview resolutions available
- Band unit type (i.e.. "meters" or "feet" for elevation bands)
- Band pseudo-color tables

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Example

Report information on the raster file `utm.tif` using `gdalinfo`:

```
gdalinfo utm.tif
```

```
Driver: GTiff/GeoTIFF
Size is 512, 512
Coordinate System is:
PROJCS["NAD27 / UTM zone 11N",
  GEOGCS["NAD27",
    DATUM["North_American_Datum_1927",
      SPHEROID["Clarke 1866",6378206.4,294.978698213901]],
    PRIMEM["Greenwich",0],
    UNIT["degree",0.0174532925199433]],
  PROJECTION["Transverse_Mercator"],
  PARAMETER["latitude_of_origin",0],
  PARAMETER["central_meridian",-117],
  PARAMETER["scale_factor",0.9996],
  PARAMETER["false_easting",500000],
  PARAMETER["false_northing",0],
  UNIT["metre",1]]
Origin = (440720.000000,3751320.000000)
Pixel Size = (60.000000,-60.000000)
Corner Coordinates:
Upper Left (440720.000, 3751320.000) (117d38'28.21"W, 33d54'8.47"N)
Lower Left (440720.000, 3720600.000) (117d38'20.79"W, 33d37'31.04"N)
Upper Right (471440.000, 3751320.000) (117d18'32.07"W, 33d54'13.08"N)
Lower Right (471440.000, 3720600.000) (117d18'28.50"W, 33d37'35.61"N)
Center (456080.000, 3735960.000) (117d28'27.39"W, 33d45'52.46"N)
Band 1 Block=512x16 Type=Byte, ColorInterp=Gray
```

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Part V

PROJ.4 Projection Utilities

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PROJ.4

Mathematically transforming map data from spherical lat/lon coordinates to a flat cartographic presentation requires the use of coordinate system projection utilities. While this area of science is deep and filled with fantastic equations and formulae, most digital cartographers have the benefit of several command line tools and programming libraries dedicated to this kind of heavy lifting.

This part of the book deals with the two primary tools provided by the PROJ.4 project.⁶⁹ These two command line utilities are called `proj` and `cs2cs`. See the next two chapters for more about their usage.

⁶⁹ PROJ.4 website: <http://loc8.cc/proj>

A comprehensive set of details is also available in Appendix 1 - Projection Library Options. This shows the variety of projection related options that may be used not only by these two commands but also by the broader GDAL/OGR toolset - anywhere that projections are used.

For more detailed, yet gentle, introduction to projections, see *The Geospatial Desktop* - a full featured book about open source desktop GIS. Here is an excerpt:

If the world were flat, it would be a lot easier---at least on mapmakers.

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Unfortunately, that's not the case, so we're faced with the age-old problem of depicting features on a spheroid (that's the earth) on a flat piece of paper (or screen).

To solve this problem over the years, people have come up with the concept of map projections. The key thing to remember about projections is that none of them is perfect. You simply can't represent the entire earth (or even a small part of it) on a flat surface without some distortion. The amount of distortion varies with the projection. Many projections are quite good when used for a small or regional area. If you try to use the same projection for a larger area, the distortion increases.

—Gary Sherman, *The Geospatial Desktop* (Locate Press, 2012)
<http://locatepress.com/gsd>

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proj

There are two `proj` related user utility commands for projecting coordinates:

proj: Forward cartographic projection filter

invproj: Inverse cartographic projection filter

Both commands have the same set of options:

```
proj | invproj [ -beEfiIlormsStTvVwW [args] ]  
                [ +opts[=arg] ]  
                [ files ]
```

Description

`proj` and `invproj` perform respective forward and inverse transformation of cartographic data to or from Cartesian data with a wide range of selectable projection functions.

The following control parameters can appear in any order:

-b:

Special option for binary coordinate data input and output through standard input and standard output. Data is assumed to be in system type *double* floating point words. This option is to be used when `proj` is a *son* process and allows bypassing formatting operations.

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- i:**
Selects binary input only (see -b option).
- I:**
Alternate method to specify inverse projection. Redundant when used with invproj.
- o:**
Selects binary output only (see -b option).
- t a:**
A specifies a character employed as the first character to denote a control line to be passed through without processing. This option applicable to ASCII input only. (# is the default value).
- e string:**
String is an arbitrary string to be output if an error is detected during data transformations. The default value is: \t. Note that if the -b, -i or -o options are employed, an error is returned as HUGE_VAL value for both return values.
- E:**
Causes the input coordinates to be copied to the output line prior to printing the converted values.
- l[p|P|=|e|u|d]id:**
List projection identifiers with -l, -lp or -lP (expanded) that can be selected with +proj. -l=id gives expanded description of projection *id*. List ellipsoid identifiers with -le, that can be selected with +ellps or -lu list of Cartesian to meter conversion factors that can be selected with +units.
- r:**
This options reverses the order of the expected input from longitude-latitude or x-y to latitude-longitude or y-x.
- s:**
This options reverses the order of the output from x-y or longitude-latitude to y-x or latitude-longitude.
- S:**
Causes estimation of *meridional* and *parallel* scale factors, *area* scale factor and *angular distortion*, and *maximum* and *minimum* scale factors to be listed between <> for each input point. For conformal

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projections meridional and parallel scales factors will be equal and angular distortion zero. Equal area projections will have an area factor of 1.

-m mult:

The Cartesian data may be scaled by the *mult* parameter. When processing data in a forward projection mode the Cartesian output values are multiplied by *mult* otherwise the input Cartesian values are divided by *mult* before inverse projection. If the first two characters of *mult* are 1/ or 1: then the reciprocal value of *mult* is employed.

-f format:

Format is a *printf* format string to control the form of the output values. For inverse projections, the output will be in degrees when this option is employed. If a format is specified for inverse projection the output data will be in decimal degrees. The default format is %.2f for forward projection and DMS for inverse.

-[w | W] n:

N is the number of significant fractional digits to employ for seconds output (when the option is not specified, -w3 is assumed). When -W is employed the fields will be constant width and with leading zeros.

-v:

Causes a listing of cartographic control parameters tested for and used by the program to be printed prior to input data. Should not be used with the -T option.

-V:

This option causes an expanded annotated listing of the characteristics of the projected point. -v is **implied with this option**.

-T ulow,uhi,vlow,vhi,res[,umax,vmax]:

This option creates a set of bivariate Chebyshev polynomial coefficients that approximate the selected cartographic projection on *stdout*. The values *low* and *hi* denote the range of the input where the *u* or *v* prefixes apply to respective longitude-x or latitude-y depending upon whether a forward or inverse projection is selected.

Res is an integer number specifying the power of 10 precision of the approximation. For example, a *res* of -3 specifies an approximation with an accuracy better than .001. *Umax*, and *vmax* specify maximum degree of the polynomials (default: 15).

The *+args* run-line arguments are associated with cartographic parameters and usage varies with projection and for a complete description see *Cartographic Projection Procedures for the UNIX Environment—A User's Manual*) and supplementary documentation for Release 4.

Additional projection control parameters may be contained in two auxiliary control files: the first is optionally referenced with the *+init=file:id* and the second is always processed after the name of the projection has been established from either the run-line or the contents of *+init* file. The environment parameter *PROJ_LIB* establishes the default directory for a file reference without an absolute path.

One or more *files* (processed in left to right order) specify the source of data to be transformed. A - symbol will specify the location of processing standard input. If no files are specified, the input is assumed to be from *stdin*. For ASCII input data the two data values must be in the first two white space separated fields and when both input and output are ASCII all trailing portions of the input line are appended to the output line.

Input geographic data (longitude and latitude) must be in DMS format and input Cartesian data must be in units consistent with the ellipsoid major axis or sphere radius units. Output geographic coordinates will be in DMS (if the *-w* switch is not employed) and precise to 0.001" with trailing, zero-valued minute-second fields deleted.

Example

The following script will perform UTM forward projection with a standard UTM central meridian nearest longitude 112°W:

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FIRST LOOK PREVIEW

proj 245

```
proj +proj=utm +lon_0=112w +ellps=clrk66 \  
-r <<EOF  
45d15'33.1" 111.5W  
45d15.551666667N -111d30  
+45.25919444444 111d30'000w  
EOF
```

The geographic values of this example are equivalent and meant as examples of various forms of DMS input. The x-y output data will appear as three lines of:

```
460769.27 5011648.45
```

See Also

- *Cartographic Projection Procedures for the UNIX Environment—A User's Manual*, (Evenden, 1990, Open-file report 90-284).
- *Map Projections Used by the U. S. Geological Survey* (Snyder, 1984, USGS Bulletin 1532).
- *Map Projections—A Working Manual* (Synder, 1988, USGS Prof. Paper 1395).
- *An Album of Map Projections* (Snyder & Voxland, 1989, USGS Prof. Paper 1453).

Home page

<http://proj.osgeo.org>

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Part VI

OGR SQL

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OGR SQL Statements & Functions

In this part of the book we present an overview of the various SQL based commands and functions that can be use throughout GDAL's OGR libraries and command line utilities.

Some references are made to the underlying programming libraries to help developers understand more directly how these apply behind the scenes.

For general OGR command users, don't let the more technical references scare you off! You can skip over some of the more technical references and look at the specific examples that are provided following the Overview section.

Overview

Behind the scenes, the `OGRDataSource` class supports executing commands against a datasource via the `OGRDataSource::ExecuteSQL()` method. While in theory any sort of command could be handled this way, in practise the mechanism is used to provide a subset of SQL SELECT capability to applications. This page discusses the generic SQL implementation implemented within OGR, and issues with driver specific SQL support.

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Starting in GDAL/OGR 1.10, an alternate “dialect”, the SQLite dialect, can be used instead of the OGRSQL dialect. Refer to the SQLite SQL dialect⁷⁰ documentation for more details.

⁷⁰ SQLite SQL dialect: http://gdal.org/ogr/ogr_sql_sqlite.html

The `OGRLayer` class also supports applying an attribute query filter to features returned using the `OGRLayer::SetAttributeFilter()` method. The syntax for the attribute filter is the same as the `WHERE` clause in the OGR SQL `SELECT` statement. So everything here with regard to the `WHERE` clause applies in the context of the `SetAttributeFilter()` method.

⁷¹ RFC 28: http://trac.osgeo.org/gdal/wiki/rfc28_sqlfunc

SELECT

The `SELECT` statement is used to fetch layer features (analogous to table rows in a database) with the result of the query represented as a temporary layer of features. The layers of the datasource are analogous to tables in an RDBMS and feature attributes are analogous to column values. The simplest form of OGR SQL `SELECT` statement looks like this:

```
SELECT * FROM polylayer
```

In this case all features are fetched from the layer named `polylayer`, and all attributes of those features are returned. This is essentially equivalent to accessing the layer directly. In this example the `*` is the list of fields to fetch from the layer, with `*` meaning that all fields should be fetched.

This slightly more sophisticated form still pulls all features from the layer but the schema will only contain the `EAS_ID` and `PROP_VALUE` attributes. Any other attributes would be discarded.

```
SELECT eas_id, prop_value FROM polylayer
```

A much more ambitious `SELECT`, restricting the features fetched with a `WHERE` clause, and sorting the results might look like:

```
SELECT * from polylayer
WHERE prop_value > 220000.0 ORDER BY prop_value DESC
```

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Part VII

CSV File & VRT XML

Formats

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Part VIII

Appendix 1 - Projection Library Options

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Part IX

Appendix 2 - Data Format Listings

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Raster Data Formats

Long Format Name	Code	Create/Georef
Arc/Info ASCII Grid	AAIGRID	Yes/Yes
ACE2	ACE2	No/Yes
ADRG/ARC Digitalized Raster Graphics (.gen/.thf)	ADRG	Yes/Yes
Arc/Info Binary Grid (.adf)	AIG	No/Yes
AIRSAR Polarimetric	AIRSAR	No/No
Magellan BLX Topo (.blx, .xlb)	BLX	Yes/Yes
Bathymetry Attributed Grid (.bag)	BAG	No/Yes
Microsoft Windows Device Independent Bitmap (.bmp)	BMP	Yes/Yes
BSB Nautical Chart Format (.kap)	BSB	No/Yes
VTP Binary Terrain Format (.bt)	BT	Yes/Yes
CEOS (Spot for instance)	CEOS	No/No
DRDC COASP SAR Processor Raster	COASP	No/No
TerraSAR-X Complex SAR Data Product	COSAR	No/No
Convair PolGASP data	CPG	No/Yes
USGS LULC Composite Theme Grid	CTG	No/Yes
Spot DIMAP (metadata.dim)	DIMAP	No/Yes
ELAS DIPEX	DIPEX	No/Yes